Langage graphique

Visual Programming Languages

Pure Data [Cross-platform]

Open source visual programming language for multimedia.

https://puredata.info/

TouchDesigner [Mac, Win]

Visual development platform to create realtime projects.

http://www.derivative.ca/

Max [Mac, Win]

Visual programming language for media.

https://cycling74.com/products/max/

Quartz Composer [Mac]

Development tool for processing and rendering graphical data.

https://developer.apple.com/

vvvv [Mac, Win]

Hybrid visual/textual live-programming environment for easy prototyping and development.

https://vvvv.org/

NodeBox [Mac, Win]

Cross-platform, node-based GUI for efficient data visualizations and generative design.

https://www.nodebox.net/node/

Vuo [Mac]

Live interactive-media programming environment.

http://vuo.org/

i-score [Cross-platform]

Interactive sequencer to control creative coding libraries and toolkits.

http://i-score.org/

tooll [Win]

Open source tool for creating interactive 3d content and animations.

http://tooll.io/

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