

Langage graphique

Visual Programming Languages

Pure Data [Cross-platform]

Open source visual programming language for multimedia.

<https://puredata.info/>

TouchDesigner [Mac, Win]

Visual development platform to create realtime projects.

<http://www.derivative.ca/>

Max [Mac, Win]

Visual programming language for media.

<https://cycling74.com/products/max/>

Quartz Composer [Mac]

Development tool for processing and rendering graphical data.

<https://developer.apple.com/>

vvvv [Mac, Win]

Hybrid visual/textual live-programming environment for easy prototyping and development.

<https://vvvv.org/>

NodeBox [Mac, Win]

Cross-platform, node-based GUI for efficient data visualizations and generative design.

<https://www.nodebox.net/node/>

Vuo [Mac]

Live interactive-media programming environment.

<http://vuo.org/>

i-score [Cross-platform]

Interactive sequencer to control creative coding libraries and toolkits.

<http://i-score.org/>

tooll [Win]

Open source tool for creating interactive 3d content and animations.

<http://tooll.io/>

Révision #2

Créé 19 mai 2021 20:49:26 par yu-ting su

Mis à jour 19 mai 2021 20:58:46 par yu-ting su