

# Cross-platform

## Processing [Cross-platform]

Computer programming language and IDE for visual arts.

<https://processing.org/>

## Cinder [Cross-platform]

Open source library for professional-quality creative coding in C++.

<https://libcinder.org/>

## openFrameworks [Cross-platform]

Open source C++ toolkit for creative coding.

<http://openframeworks.cc/>

## Unity [Mac, Win]

Game engine, but useful for creative coding and installations.

<https://unity3d.com/>

# Open-source creative coding framework for iOS.

<http://www.c4ios.com/>

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